

Symmetry of immersed surfaces in euclidean 3-space

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Here we restrict our attention to **general position immersions** $f : S \rightarrow E^3$, where every point of S has a disk neighborhood D such that $f|_D$ is a homeomorphism onto its image and these disks meet the way two or three coordinate planes do in R^3 .

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We will talk briefly about more general immersions later.

History

The question has been considered for embedded surfaces by Ruedy (1971, rotation), TT (Field's Notes to appear, all orientation-preserving), Ko(1993 for bordered surfaces), Costa (1997 anticonformal and 2011 dihedral), Lin (1979, dihedral).

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Only TT does platonic groups. No one does immersed (so all orientable, except bordered).

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Remember that a 3-page book contains a möbius strip so a figure-eight torus does too.

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The equation RH does not classify actions of G on the surface S , but it is a first step.

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For n -fold rotational symmetry we get:

$$\text{RRH} : \chi(S) = n\chi(T) - b(n - 1)$$

where b is even.

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For even $\chi(T) = -n - 2$, we have

$$\pi(T) = \langle x_1, y_1, \dots, x_n, y_n, w, z : \prod [x_i, y_i] zwz^{-1}w = 1 \rangle$$

where $\pi^o(T) = \langle x_1, y_1, \dots, x_n, y_n, w, z^2 \rangle$.

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medskip

Notice that any structure you have on T lifts to S (e.g polyhedral, Riemann surface, smooth), even the nature of the singularities.

This is so much better than building models.

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ON impossible since $q_*(\pi^o(T - B))$ generates $\pi(E^3 - Y)$.

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Since A_4 and A_5 have no index two subgroup, ON is possible only for PRH and CRH.

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Thus number of branch points of each type have same parity (odd if origin inside, even if origin outside).

Theorem for at least two kinds of branching

Theorem. Suppose that at least two of b, c, d are nonzero. Then for OO and NN, each of PRH-DRH is realizable, and S embedded for OO. For ON, none are realizable.

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Proof Start with sphere intersecting axes correct number of times. Then add orientable handles for OO or crosscaps for NN.

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For ON, we have $\pi(E^3 - Y)$ is free of rank two and generated by little loops on $q(T)$ around axes, which are necessarily orientable, so $q_*(\pi^o(T))$ generates $\pi(E^3/G - Y)$ so $\phi(\pi^o(T))$ not index two.

Theorem with no branching

When there is no branching, clearly we need $\chi(T) \leq 0$. But if $\chi(T) = 0$, then since $\pi(E^3/G - Y)$ is free and $\pi(T)$ is 2-generator not free, $q_*(T)$ is infinite cyclic, so ϕ cannot be onto (as G is 2-generator).

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For ON, the real point is that for odd $\chi(T)$, there will always be a orientation-reversing element z with $q_*(z) = 1$.

Only one kind of branching

Everything OK for $\chi(T) \leq 0$, but for $\chi(T) = 1, 2$ trouble if number of branch points at least 4 (necessarily even since). See example.

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Look at actions with reflections. Now orbifold has boundary.

But look out. Maybe “immersion” of S into E^3 is just a covering of S onto an embedded surface S' in E^3 . Now you are asking whether, say, cyclic action on S' lifts to S .